## FINITE FIELDS

- Recall that a field is a set that has operations + and  $\times$ .
- There is a number 0 the additive identity.
- And a number 1 the multiplicative identity.
- We require that we can add and subtract and that nonzero elements have multiplicative inverses.
- Remember that we want the operations to be "closed" in other words if we have x and 1 in our set then x + 1 had better be in our set as well.
- We also require that fields obey the commutative, distributive and associative properties for + and ×.
- (1) Write down some examples of fields on the board try to write down 3 infinite fields and 3 finite fields.

(2) A few weeks ago, you all wrote down a field with four elements. Was it Z/4Z? No! No! No! It wasn't! Z/4Z is NOT A field. 2 doesn't have a multiplicative inverse in Z/4Z. If we want a field with 4 elements, we have to come up with DIFFERENT ways of adding and multiplying them.

What you wrote down was a set  $\{0, 1, \alpha, \alpha + 1\}$  that satisfied the rules

$$1 + 1 = 0$$

$$\alpha(\alpha + 1) = 1$$

Expand out this rule and write it as an equation of the form some formula involving  $\alpha = 0$ . Use these rules to explain how to compute  $\alpha^3(\alpha+1+1+1)$ . Your answer should be one of  $\{0, 1, \alpha, \alpha+1\}$ . What is  $\alpha^4$ ?

(3) As another example, consider the set  $F = \{0, 1, 2, \beta, \beta + 1, \beta + 2, 2\beta, 2\beta + 1, 2\beta + 1\}$  with the rules 1 + 1 + 1 = 0

$$\beta^2 = -1$$

-1

 $2 \cdot 2$ 

 $\beta^3$ 

Use these rules to try and figure out what

and

and

 $\beta + (2\beta + 1)(1 - \beta)$ 

and

are.

In fact, can you write down a multiplication table for these nine elements? Divide and conquer! I'd like each member of your group to understand how to do these computations? Is this a field?

(4) Let's try another example  $F = \{0, 1, 2, \beta, \beta + 1, \beta + 2, 2\beta, 2\beta + 1, 2\beta + 1\}$  but with a different set of rules:

$$1 + 1 + 1 = 0$$
  
 $\beta^2 + \beta + 1 = 0$ 

Is this a field? Write out your multiplication table!