

Convolution Representation of Linear Time-Invariant Continuous-Time Systems

Impulse Response

Recall the definition of an impulse function:

$$\delta(t) = 0 \quad , \quad t \neq 0$$

$$\int \delta(\lambda) d\lambda = 1 \quad .$$

The impulse response is,

$$h(t) = \delta(t) \quad .$$

For a causal system, $h(t) = 0$ for all $t < 0$.

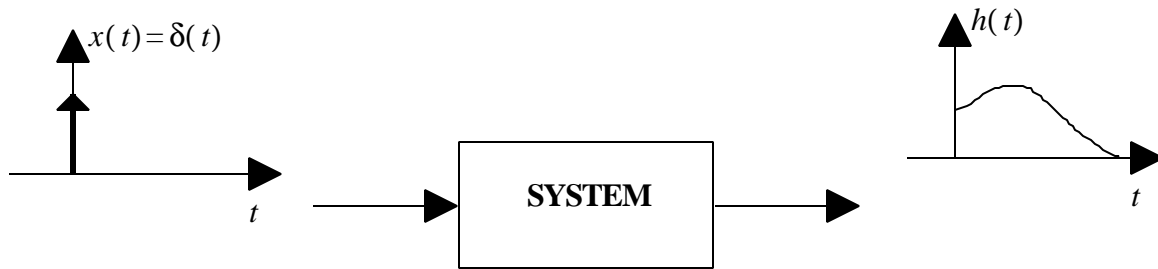


Figure 1: System impulse response.

If $x(t)$ is a causal function ($x(t) = 0$ for all $t < 0$), by the sifting property,

$$x(t) = \int_{0^-}^{\infty} x(\lambda) \delta(t - \lambda) d\lambda \quad .$$

The output is,

$$\begin{aligned} y(t) &= x(t) * h(t) \quad , t \geq 0 \\ &= \int_0^{\infty} x(\lambda) h(t - \lambda) d\lambda \end{aligned}$$

which is the convolution representation.

Therefore,

$$x(t) * v(t) = \begin{cases} 0 & , t < 0 \\ \int_0^t x(\lambda) v(t-\lambda) d\lambda & , t > 0 \end{cases}$$

The integral exists if $x(t)$ and $v(t)$ are integrable. That is,

$$\int_0^t |x(\lambda)| d\lambda < \infty$$
$$\int_0^t |v(\lambda)| d\lambda < \infty \quad , t > 0.$$

The following steps are recommended when performing convolutions of two functions $x(t)$ and $v(t)$.

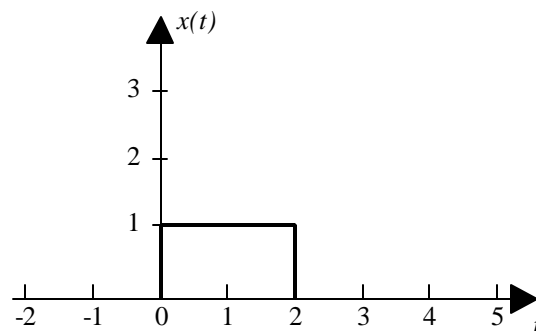
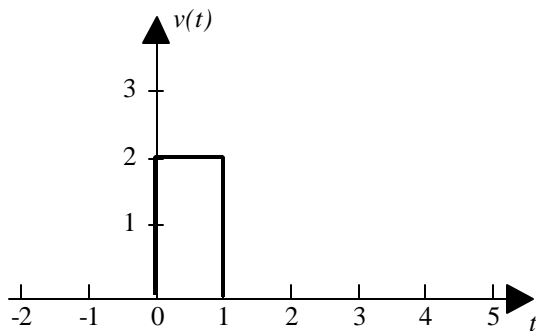
- Step 1. Graph $x(I)$ and $v(-I)$ (or vise-versa) as functions of I . That is, fold $v(I)$ about the vertical axis.
- Step 2. Upon folding $v(I)$, denote the point where $I = 0$ as t . All other points of $v(-I)$ are relative to the reference point t . Remember, we're now in the I -axis.
- Step 3. Define an interval for which the product $x(I)v(t-I)$ has the same analytical form (e.g. from $t = 0$ to $t = 1$).
- Step 4. Integrate the product $x(I)v(t-I)$ as a function of I over the interval defined in Step 3.
- Step 5. Repeat Steps 3 and 4 as many times as necessary until $x(I)*v(t)$ is computed for all $t > 0$.

EXAMPLE

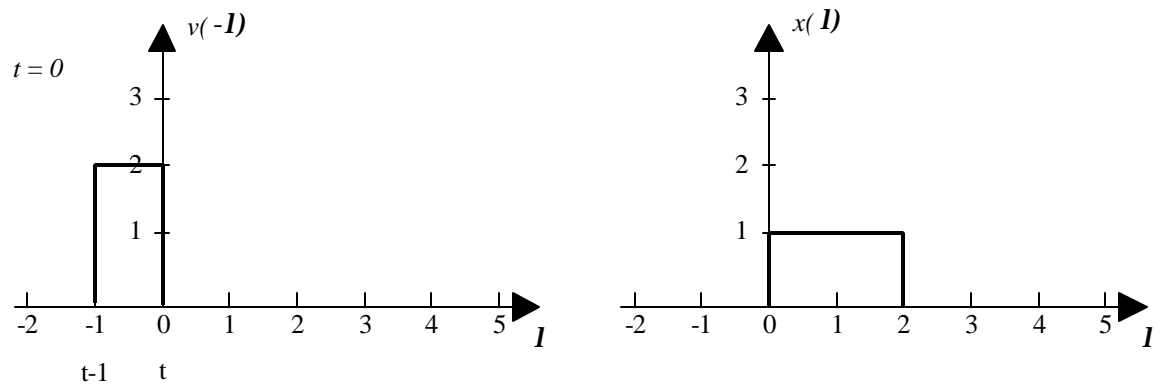
Convolve the following functions:

$$x(t) = \Pi\left(\frac{t-1}{2}\right)$$

$$v(t) = 2\Pi\left(t - \frac{1}{2}\right)$$



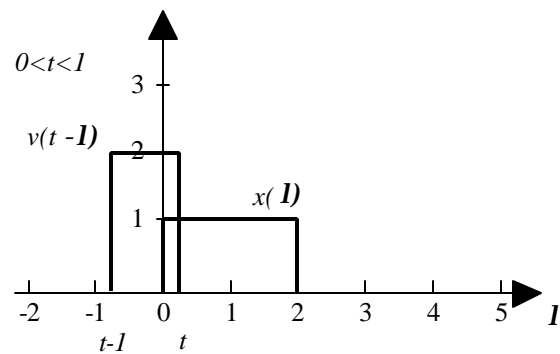
Choose to flip $v(t)$ about the y-axis. This will then be the convolution at $t = 0$.



The first region of integration is $t < 0$ for which no overlapping area exists. We construct a table as follows:

Time shift , t Region of Overlap	l lower limit of integration	l upper limit of integration	Area of Overlap (Integral)
$t < 0$	---	---	0

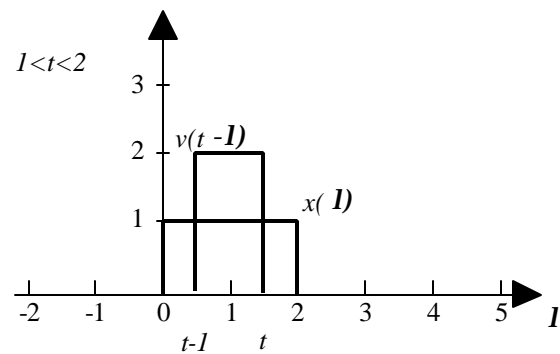
For ease of viewing the "overlap" intervals, the two functions are drawn on the same axes:



The function $v(t - I)$ slides over the function $x(I)$. The second region region of overlap and function to be integrated is $0 \leq t < 1$ with the lower limit of the overlapping area determined by $x(I)$ and the upper limit t of the area is determined by $v(t - I)$.

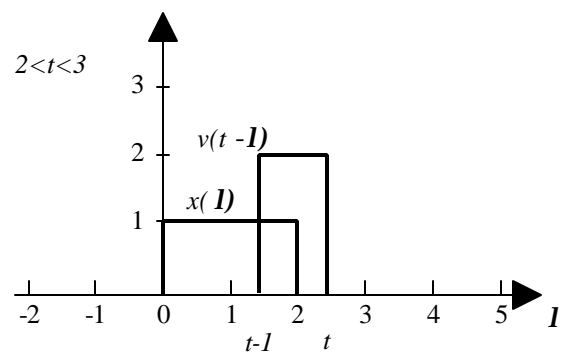
Time shift , t Region of Overlap	I lower limit of integration	I upper limit of integration	Area of Overlap (Integral)
$t < 0$	---	---	0
$0 \leq t < 1$	0	t	$\int_{\lambda\ lower}^{\lambda\ upper} (2)(1) d\lambda$

The third region of overlap is $1 \leq t < 2$ as shown below. There is complete overlap of the two areas. Therefore, the integration limit of the overlap area are from $t - 1$ to t defined by $v(t - I)$ in the region $1 \leq t < 2$.



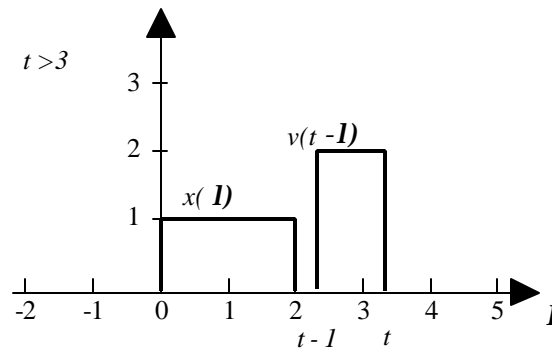
Time shift , t Region of Overlap	I lower limit of integration	I upper limit of integration	Area of Overlap (Integral)
$t < 0$	---	---	0
$0 \leq t < 1$	0	t	$\int_{\lambda \text{ lower}}^{\lambda \text{ upper}} (2)(1) d\lambda$
$1 \leq t < 2$	$t - 1$	t	$\int_{\lambda \text{ lower}}^{\lambda \text{ upper}} (2)(1) d\lambda$

The fourth region of overlap is $2 \leq t < 3$ over which the upper limit of integration is 2 as defined by $x(I)$ and the lower limit is $t - 1$ as defined by $v(t - I)$.



Time shift , t Region of Overlap	I lower limit of integration	I upper limit of integration	Area of Overlap (Integral)
$t < 0$	---	---	0
$0 \leq t < 1$	0	t	$\int_{\lambda \text{ lower}}^{\lambda \text{ upper}} (2)(1) d\lambda$
$1 \leq t < 2$	$t - 1$	t	$\int_{\lambda \text{ lower}}^{\lambda \text{ upper}} (2)(1) d\lambda$
$2 \leq t < 3$	$t - 1$	2	$\int_{\lambda \text{ lower}}^{\lambda \text{ upper}} (2)(1) d\lambda$

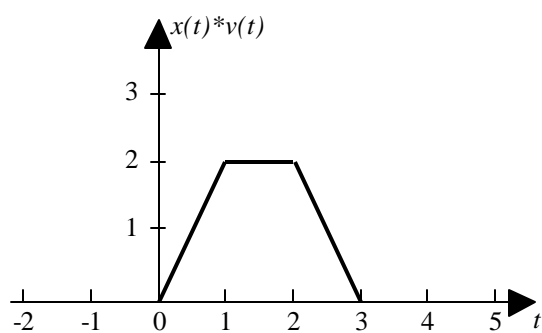
The last region is trivial in that there is no overlap between the two functions. The resultant area of overlap is 0.



Time shift , t Region of Overlap	I lower limit of integration	I upper limit of integration	Area of Overlap (Integral)
$t < 0$	---	---	0
$0 \leq t < 1$	0	t	$\int_{\lambda_{lower}}^{\lambda_{upper}} (2)(1) d\lambda$
$1 \leq t < 2$	$t - 1$	t	$\int_{\lambda_{lower}}^{\lambda_{upper}} (2)(1) d\lambda$
$2 \leq t < 3$	$t - 1$	2	$\int_{\lambda_{lower}}^{\lambda_{upper}} (2)(1) d\lambda$
$t \geq 3$	---	---	0

The result of the convolution is:

$$x(t) * v(t) = \begin{cases} 0 & , t < 0 \\ 2t & , 0 \leq t < 1 \\ 2 & , 1 \leq t < 2 \\ -2t + 6 & , 2 \leq t < 3 \\ 0 & , t \geq 3 \end{cases}$$



Result of the convolution.