

Higher inductive types

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Higher inductive types

Idea

- **Inductive types** are a good way to build **sets**: we specify the elements of a set by giving constructors.
- To build a **space** (or ∞ -groupoid), we need to specify not only elements, but paths and higher paths.
- Is there an analogous notion of **higher inductive type**?

```
Inductive circle : Type :=  
| base : circle  
| loop : (base = base).
```

Can we make sense of this?

The circle

$$\overline{S^1 : \text{Type}}$$
$$\overline{\text{base} : S^1}$$
$$\overline{\text{loop} : (\text{base} = \text{base})}$$
$$\frac{C : \text{Type} \quad b : C \quad \ell : (b = b)}{\text{match}(b, \ell) : S^1 \rightarrow C}$$
$$\vdots$$
$$\overline{\text{match}(b, \ell)(\text{base}) \rightarrow_{\beta} b}$$
$$\vdots$$
$$\overline{\text{map}(\text{match}(b, \ell), \text{loop}) \rightarrow_{\beta} \ell}$$

The circle

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$$\overline{\text{base} : S^1}$$
$$\overline{\text{loop} : (\text{base} = \text{base})}$$

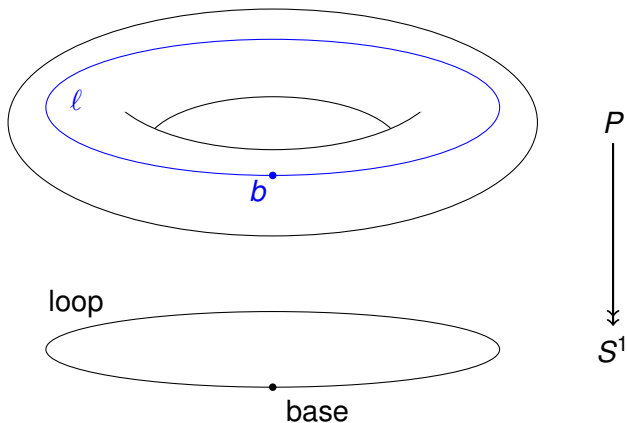
????

$$\overline{\text{match}(b, \ell) : \prod_{x : S^1} P(x)}$$

Dependent loops

As hypotheses of the **dependent** eliminator for S^1 , we need

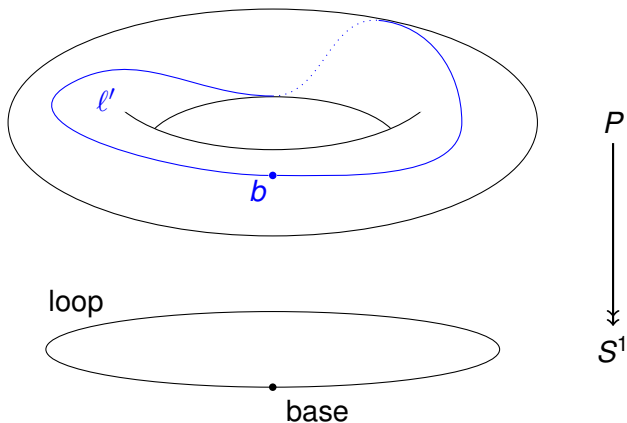
- 1 A point b : $P(\text{base})$.
- 2 A path ℓ from b to b lying **over** “loop”.



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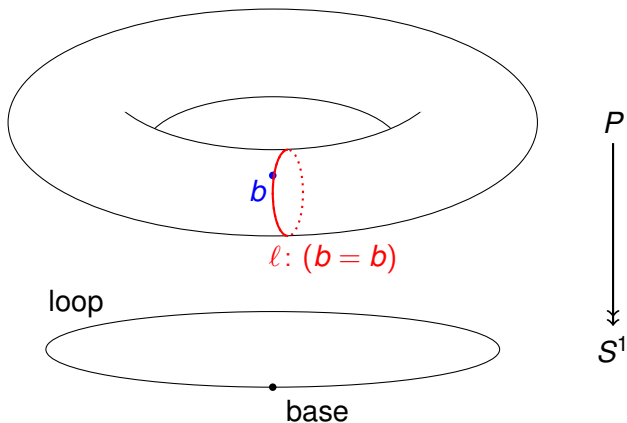
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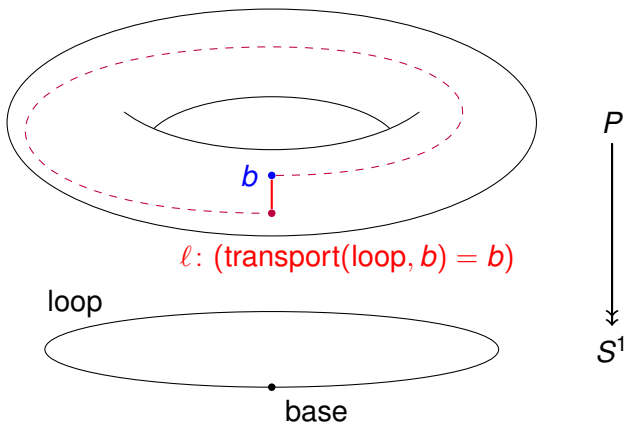
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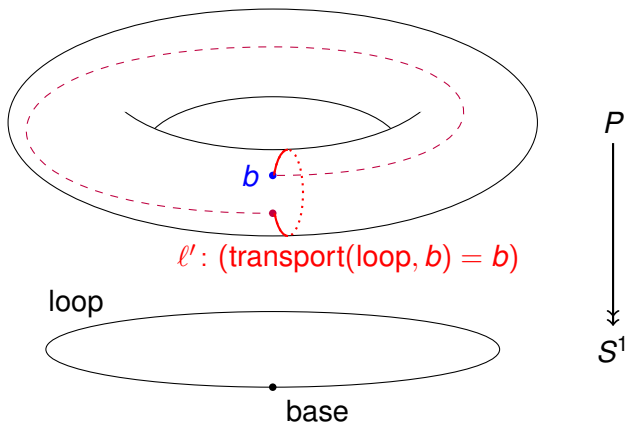
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Dependent loops

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- 1 A point b : $P(\text{base})$.
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The dependent eliminator

$$\frac{x: S^1 \vdash P(x): \text{Type} \quad \vdash b: P(\text{base}) \quad \vdash \ell: (\text{transport}(\text{loop}, b) = b)}{\text{match}(b, \ell): \prod_{x: S^1} P(x)}$$

$$\frac{\vdots}{\text{match}(b, \ell)(\text{base}) \rightarrow_{\beta} b}$$

$$\frac{\vdots}{\text{map}(\text{match}(b, \ell), \text{loop}) \rightarrow_{\beta} \ell}$$

Computation rules

- The computation rules for ordinary inductive types are **definitional**: they actually **compute**.
- To obtain rules like that for HITs would require modifying the Coq source code. As “axioms” we can only assert **propositional** “computation” rules, e.g. that

$$\left(\text{match}(b, \ell)(\text{base}) = b \right)$$

is inhabited.

Computation rules

Even in theory, definitional computation rules for path-constructors like “loop” are a bit questionable.

$$\text{map}(\text{match}(b, \ell), \text{loop}) \rightarrow_{\beta} \ell$$

- The operation “map” has many distinct (but equivalent) definitions. A definitional computation rule would single one out arbitrarily.
 - Gets worse in higher dimensions, where we need many more complicated versions of “map”.
- So far, the only way we have to construct set-theoretic models of HITs produces only propositional computation rules for path-constructors (but definitional rules for point-constructors like “base”).
- We don’t know of any application that requires a definitional computation rule for path-constructors.

The Interval

```
Inductive interval : Type :=  
| zero : interval  
| one : interval  
| segment : (zero = one).
```

- Unsurprisingly, this type is provably contractible.
- But surprisingly, it is not useless. If it has definitional computation for its point-constructors zero and one, then it implies function extensionality.

The 2-sphere

```
Inductive sphere : Type :=  
| base2 : sphere  
| loop2 : (refl base2 = refl base2).
```

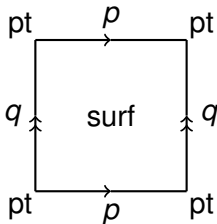
OR:

```
Inductive sphere : Type :=  
| northpole : sphere  
| southpole : sphere  
| greenwich : (northpole = southpole)  
| dateline : (northpole = southpole)  
| east : (greenwich = dateline)  
| west : (greenwich = dateline).
```

etc...

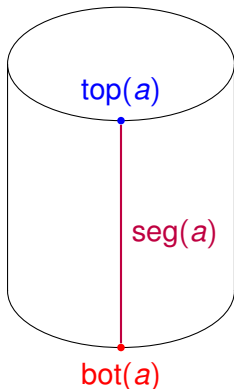
The torus

```
Inductive torus : Type :=  
| pt : torus  
| p : (pt = pt)  
| q : (pt = pt)  
| surf : (p @ q == q @ p).
```



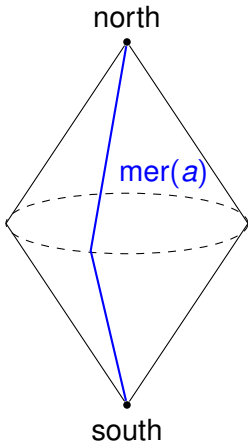
Cylinders

```
Inductive cyl (A:Type) : Type :=  
| top : A -> cyl A  
| bot : A -> cyl A  
| seg : forall (a:A), (top a = bot a).
```



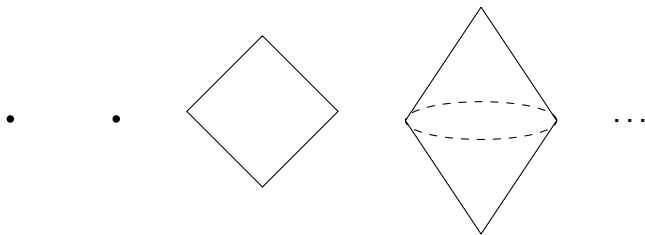
Suspension

```
Inductive susp (A:Type) : Type :=  
| north : susp A  
| south : susp A  
| mer : A -> (north = south).
```



Higher spheres

```
Fixpoint sphere (n:nat) : Type :=  
  match n with  
  | 0      => unit + unit  
  | S n'  => susp (sphere n')  
end.
```



Nontriviality

Theorem

The type S^1 is contractible \iff all types are h-sets.

Proof.

\Leftarrow : If S^1 is an h-set, then $\text{loop} = \text{refl}(\text{base})$.

\Rightarrow : Any path $p: (x = x)$ is the image of “loop” in S^1 under a map $S^1 \rightarrow X$, so if $\text{loop} = \text{refl}(\text{base})$ then $p = \text{refl}(x)$. □

HITs by themselves don't guarantee the homotopy theory is nontrivial. We need something else, like univalence.

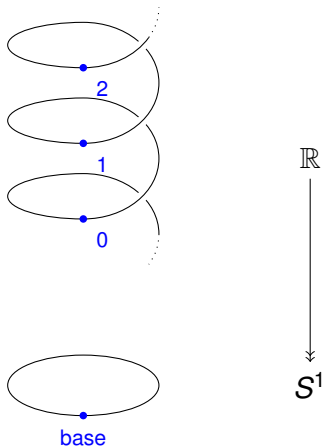
$$\pi_1(S^1) \cong \mathbb{Z}, \text{ classically}$$

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How do we prove this classically?

- 1 Consider the winding map $\mathbb{R} \rightarrow S^1$.
- 2 This is the **universal cover** of S^1 .
- 3 Thus, its fiber over a point, namely \mathbb{Z} , is $\pi_1(S^1)$.

The universal cover of S^1



$$\pi_1(S^1) \cong \mathbb{Z}, \text{ homotopically}$$

$$\pi_1(S^1) \cong \mathbb{Z}$$

A more homotopy-theoretic way to phrase the classical proof:

- 1 We have a fibration $p: \mathbb{R} \rightarrow S^1$ with fiber \mathbb{Z} .
- 2 \mathbb{R} is contractible, so the fiber of p is equivalent to the homotopy fiber of $* \rightarrow S^1$.
- 3 For any X , the homotopy fiber of $* \rightarrow X$ is the **loop space**

$$\Omega X = \{\gamma: x_0 \rightsquigarrow x_0\}$$

- 4 Thus $\Omega S^1 \cong \mathbb{Z}$, and in particular $\pi_1(S^1) \cong \mathbb{Z}$.

$\pi_1(S^1) \cong \mathbb{Z}$, type-theoretically

How can we build the fibration $\mathbb{R} \rightarrow S^1$ in type theory?

- A fibration over S^1 is a dependent type $R: S^1 \rightarrow \text{Type}$.
- By the eliminator for S^1 , a function $R: S^1 \rightarrow \text{Type}$ is determined by
 - A point $B: \text{Type}$ and
 - A path $\ell: (B = B)$.
- By univalence, ℓ is a homotopy equivalence $B \simeq B$.

Thus we can take $B = \mathbb{Z}$ and ℓ to be “+1”.

The rest of the proof is just the same!

Remarks

- That isn't to say it's **easy** to formalize it all in type theory!
- What we get is $\Omega S^1 \cong \mathbb{Z}$, which is classically stronger than $\pi_1(S^1) \cong \mathbb{Z}$. Here, we don't yet have a definition of π_1 .

Work in progress

- Extend this to classifying spaces of other discrete groups.
- Prove the Freudenthal suspension theorem and conclude that $\pi_n(S^n) \cong \mathbb{Z}$.
- Construct the Hopf fibration $S^3 \rightarrow S^2$
- Construct the long exact sequence of a fibration and conclude that $\pi_3(S^2) \cong \mathbb{Z}$.
- Construct the Serre spectral sequence.
- ...

Supports

Recall: A is (-1) -truncated, or an **h-prop**, if

$$\prod_{x,y:A} (x = y).$$

The **support** of A , denoted $\text{supp}(A)$, is supposed to be:

- an h-prop that contains a point precisely when A does.
- a reflection of A into h-props.

Support as an HIT

Peter Lumsdaine realized we could define:

```
Inductive supp (A:Type) : Type :=  
| inhab : A -> supp A  
| inhabpath : forall (x y:supp A), (x = y).
```

$$\frac{A: \text{Type}}{\text{supp}(A): \text{Type}}$$

$$\frac{x: A}{\text{inhab}(x): \text{supp}(A)}$$

$$\frac{x: A \quad y: A}{\text{inhabpath}(x, y): (x = y)}$$

$$\frac{C: \text{Type} \quad x: A \vdash i(x): C \quad x: C, y: C \vdash p: (x = y)}{\text{match}(i, p): \text{supp}(A) \rightarrow C}$$

The rest of logic

$$P \text{ and } Q \iff P \times Q$$

$$P \text{ implies } Q \iff P \rightarrow Q$$

$$\top \text{ (true)} \iff \text{unit}$$

$$\perp \text{ (false)} \iff \emptyset$$

$$(\forall x: A)P(x) \iff \prod_{x: A} B(x)$$

$$P \text{ or } Q \iff \text{supp}(P + Q)$$

$$(\exists x: A)P(x) \iff \text{supp}(\sum_{x: A} B(x))$$

0-truncation

Recall: A is an **h-set** if

$$\prod_{\substack{x,y:A \\ p,q:(x=y)}} (p = q)$$

```
Inductive pi0 (A:Type) : Type :=
| component : A -> pi0 A
| pi0path : forall (x y:pi0 A) (p q:x=y), (p=q).
```

- Can now define $\pi_1(A) := \pi_0(\Omega A)$
- And so on ...

Truncation: summary

- Because we were (magically) able to characterize h-props, h-sets, etc. only using equality types, we can use path-constructors in HITs to “universally force” a type to be an h-prop, an h-set, etc.
- Because “being an h-prop” is itself an h-prop, the path-constructors that force an HIT to be an h-prop have no other effect (give no extra data).
- We can do the same thing with equivalences!

Localization

Given $f: A \rightarrow B$.

Definition

- Z is **f -local** if $\text{Map}(B, Z) \xrightarrow{f^*} \text{Map}(A, Z)$ is an equivalence.
- An **f -localization** of X is a reflection of X into f -local spaces.

Examples

- If f is $S^n \rightarrow D^{n+1}$, then f -local means $(n - 1)$ -truncated.
- Using $S^1 \xrightarrow{\times p} S^1$ for a prime p , we can build “localization of spaces at p ”.

Adjoint equivalences

Recall: $f: A \rightarrow B$ is an **adjoint equivalence** if we have

- A map $g: B \rightarrow A$
- A homotopy $r: \prod_{a: A} (g(f(a)) = a)$
- A homotopy $s: \prod_{b: B} (f(g(b)) = b)$
- A 2-homotopy $\prod_{a: A} (s(f(a)) = \text{map}(f, r(a)))$

The type $\text{isAdjointEquiv}(f)$ of such data is always an h-prop.

Localization as a HIT

```
Inductive localize {A B:Type} {f:A->B}
  (X:Type) : Type :=
| to_local : X -> localize X
| linv : (A -> localize X) -> B -> localize X
| lsec : forall (g:A -> localize X) (a:A),
  (linv g (f a) = g a)
| lret : forall (h:B -> localize X) (b:B),
  (linv (h o f) b = h b)
| ltri : forall (h:B -> localize X) (a:A),
  (lsec (h o f) a = lret h (f a)).
```

linv gives $\text{Map}(A, Z) \rightarrow \text{Map}(B, Z)$, and the other constructors make it an adjoint inverse to f^* .

The other factorization

Recall:

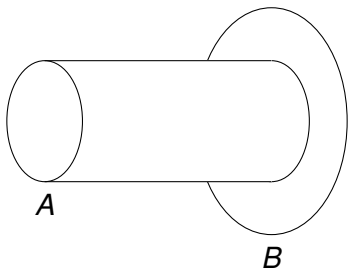
- A **model category** has two weak factorization systems:
(acyclic cofibrations, fibrations)
(cofibrations, acyclic fibrations)

- With identity types, we have the first WFS using the **mapping path space**:

$$A \rightarrow \llbracket y : B, x : A, p : (g(x) = y) \rrbracket \rightarrow B$$

- In topology, the second WFS uses the **mapping cylinder**.

Mapping cylinders



```
Inductive mcyl {A B:Type} (f:A->B) : Type :=  
| inl : A -> mcyl f  
| inr : B -> mcyl f  
| glue : forall (a:A), (inl a = inr (f a)).
```

Does this give us the other WFS in type theory?

Acyclic fibrations

What is an **acyclic fibration** in type theory?

- 1 A fibration that is also an equivalence.
- 2 A fibration $p: B \twoheadrightarrow A$ which admits a section $s: A \rightarrow B$ (hence $ps = 1_A$) such that $sp \sim 1_B$.
- 3 A dependent type $B: A \rightarrow \text{Type}$ such that each $B(a)$ is contractible.

Cofibrations

What is a **cofibration** in type theory?

Actually, what is an **acyclic cofibration** in type theory?

When does $i: A \rightarrow B$ satisfy $i \sqsupseteq p$ for any fibration p ?

Acyclic cofibrations

Theorem (Gambino-Garner)

If B is an inductive type and i is its **only** constructor, then $i \dashv \square p$ for any fibration p .

$$\begin{array}{ccc} A & \xrightarrow{f} & Y \\ i \downarrow & \overset{?}{\dashv} & \downarrow p \\ B & \xrightarrow{g} & X \end{array}$$

Proof.

- p is a dependent type $Y: X \rightarrow \text{Type}$; we want to define

$$h: \prod_{b: B} Y(g(b))$$

- By induction, it suffices to specify $h(b)$ when $b = i(a)$.
- But then we can take $h(i(a)) := f(a)$.



Path object factorizations

Example

$\text{refl}: A \rightarrow \text{Id}_A$ is the only constructor of the identity type. Thus,

$$A \xrightarrow{\text{refl}} \text{Id}_A \twoheadrightarrow A \times A$$

is an (acyclic cofibration, fibration) factorization.

Some cofibrations

Theorem

If B is an inductive type and $i: A \rightarrow B$ is **one** of its constructors, then $i \sqsupseteq p$ for any acyclic fibration p .

$$\begin{array}{ccc} A & \xrightarrow{f} & Y \\ i \downarrow & \overset{?}{\dashrightarrow} & \downarrow p \\ B & \xrightarrow{g} & X \end{array}$$

Proof.

- Now we have a section $s: \prod_{x: X} Y(x)$.
- We define $h: \prod_{b: B} Y(g(b))$ by induction on B :
 - If $b = i(a)$, take $h(b) := f(a)$.
 - If b is some other constructor, take $h(b) := s(g(b))$.

□

More cofibrations

Theorem

If B is a *higher* inductive type and $i: A \rightarrow B$ is one of its point-constructors, then $i \sqsupseteq p$ for any acyclic fibration p .

$$\begin{array}{ccc} A & \xrightarrow{f} & Y \\ i \downarrow & \nearrow ? & \downarrow p \\ B & \xrightarrow{g} & X \end{array}$$

Proof.

- Now we have a section $s: \prod_{x: X} Y(x)$.
- We define $h: \prod_{b: B} Y(g(b))$ by induction on B :
 - If $b = i(a)$, take $h(b) := f(a)$.
 - If b is some other point-constructor, take $h(b) := s(g(b))$.
 - In the case of path-constructors, use the contractibility of the fibers of p .



Cell complexes

In homotopy theory, $i: A \rightarrow B$ is a **relative cell complex** if B is obtained from A by successively “gluing on disks along their boundaries”.

$$\begin{array}{ccccc} \coprod S^{n-1} & \longrightarrow & \coprod D^n & & \\ \downarrow & & \downarrow & & \\ A & \longrightarrow & B_1 & \longrightarrow \dots \longrightarrow & B \end{array}$$

These are cofibrations, for the same reason as in type theory.

fibrations	\longleftrightarrow	dependent types
cofibrations	\longleftrightarrow	inductive constructors

The other factorization

We need a mapping cylinder for $f: A \rightarrow B$ that is **dependent over B** .

```
Inductive mcyl {A B:Type} (f:A->B) : B -> Type :=
| inr : forall (b:B), mcyl f b
| inl : forall (a:A), mcyl f (f a)
| glue : forall (a:A), (inl a = inr (f a)).
```

Theorem (Lumsdaine)

- 1 $\text{inl}: A \rightarrow \llbracket \text{mcyl}(f) \rrbracket$ is a cofibration.
- 2 $\llbracket \text{mcyl}(f) \rrbracket \twoheadrightarrow B$ is an acyclic fibration.
- 3 With HITs, **the syntactic category is a model category** (except for limits and colimits), in which all objects are fibrant and cofibrant.

Categorical models

Recall that a category which

- 1 admits finite limits and colimits
- 2 has a well-behaved WFS,
- 3 is compatibly locally cartesian closed, and
- 4 has a univalent universe

models homotopy type theory.

Theorem (Lumsdaine–Shulman)

*If such a category is “locally presentable” and its WFS underlies a nice **model structure**, then it models all **higher inductive types**.*

(In particular, classical homotopy theory via simplicial sets.)