

# Higher inductive types

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## Higher inductive types

### Idea

- **Inductive types** are a good way to build **sets**: we specify the elements of a set by giving constructors.
- To build a **space** (or  $\infty$ -groupoid), we need to specify not only elements, but paths and higher paths.
- Is there an analogous notion of **higher inductive type**?

```
Inductive circle : Type :=  
| base : circle  
| loop : (base = base).
```

Can we make sense of this?

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## The circle

$$\overline{S^1 : \text{Type}}$$
$$\overline{\text{base} : S^1}$$
$$\overline{\text{loop} : (\text{base} = \text{base})}$$
$$\frac{C : \text{Type} \quad b : C \quad \ell : (b = b)}{\text{match}(b, \ell) : S^1 \rightarrow C}$$
$$\vdots$$
$$\overline{\text{match}(b, \ell)(\text{base}) \rightarrow_{\beta} b}$$
$$\vdots$$
$$\overline{\text{map}(\text{match}(b, \ell), \text{loop}) \rightarrow_{\beta} \ell}$$

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## The circle

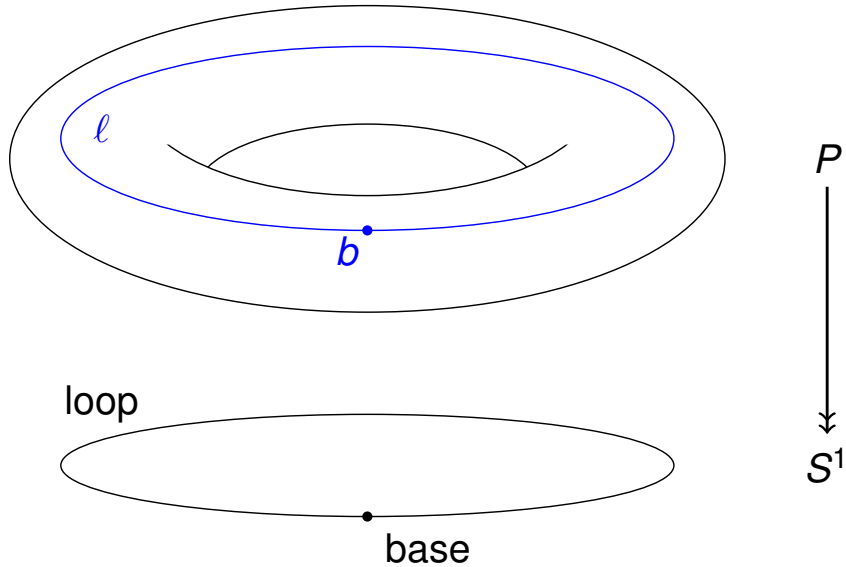
$$\overline{S^1 : \text{Type}}$$
$$\overline{\text{base} : S^1}$$
$$\overline{\text{loop} : (\text{base} = \text{base})}$$
$$????$$
$$\overline{\text{match}(b, \ell) : \prod_{x : S^1} P(x)}$$

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## Dependent loops

As hypotheses of the **dependent** eliminator for  $S^1$ , we need

- 1 A point  $b$ :  $P(\text{base})$ .
- 2 A path  $\ell$  from  $b$  to  $b$  lying **over** "loop".

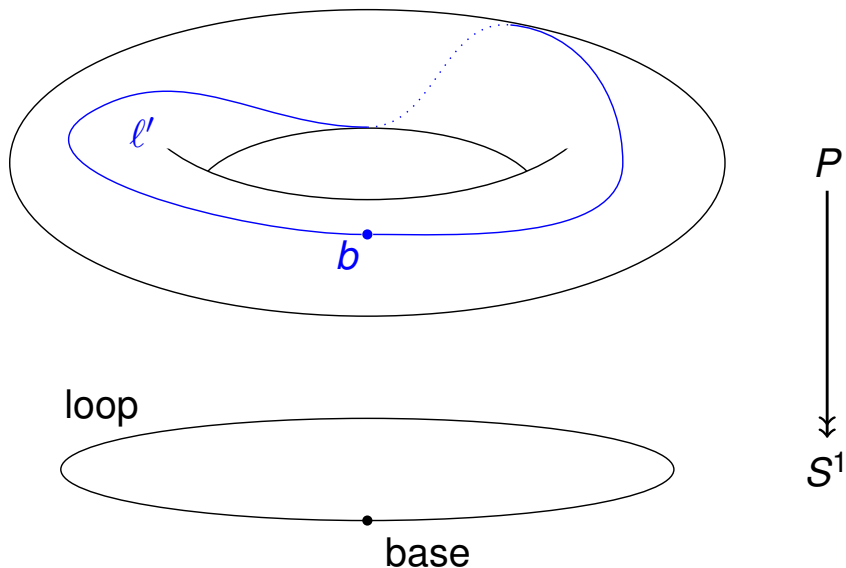


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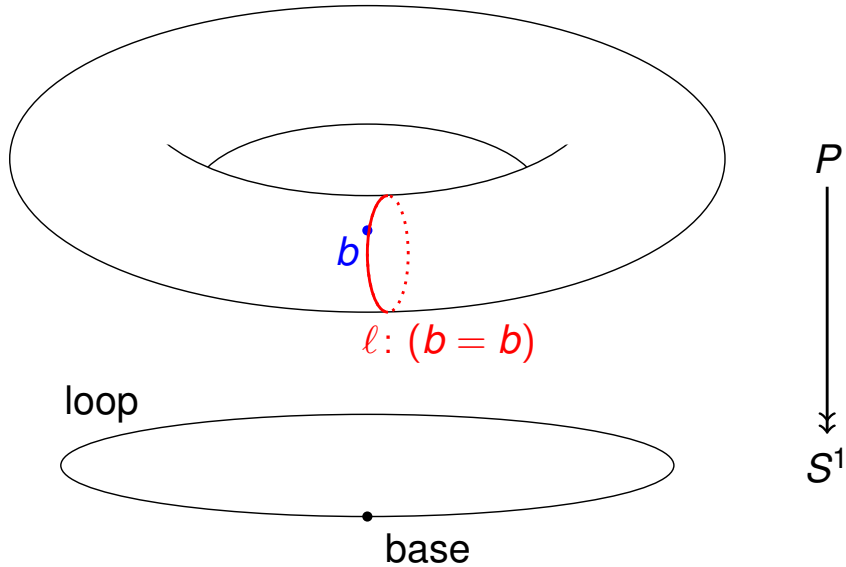


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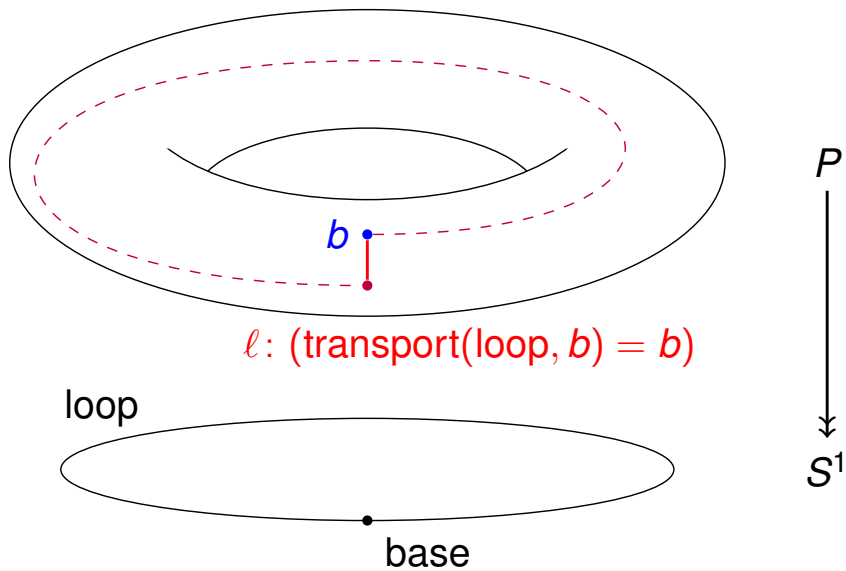


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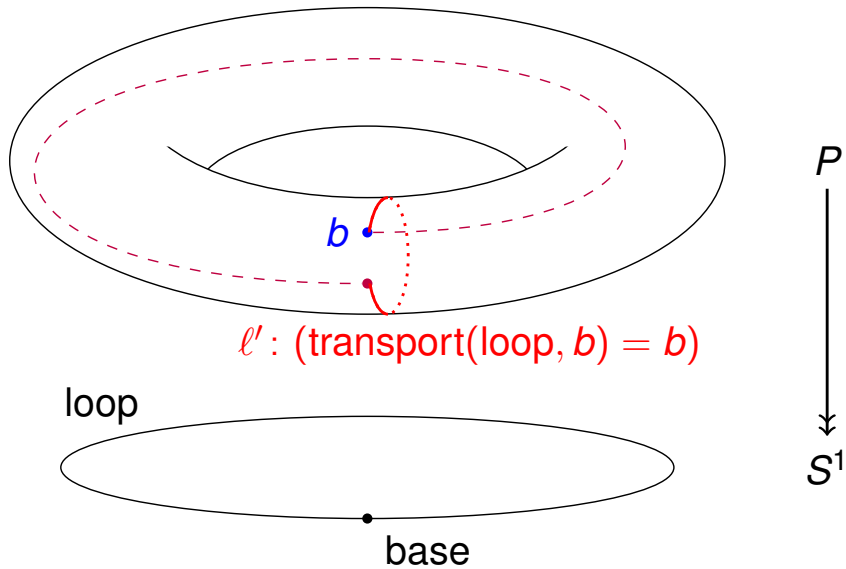


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## The dependent eliminator

$$\frac{x: S^1 \vdash P(x): \text{Type} \quad \vdash b: P(\text{base}) \quad \vdash \ell: (\text{transport}(\text{loop}, b) = b)}{\text{match}(b, \ell): \prod_{x: S^1} P(x)}$$

$$\frac{\vdots}{\text{match}(b, \ell)(\text{base}) \rightarrow_{\beta} b} \quad \frac{\vdots}{\text{map}(\text{match}(b, \ell), \text{loop}) \rightarrow_{\beta} \ell}$$

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## Computation rules

- The computation rules for ordinary inductive types are **definitional**: they actually **compute**.
- To obtain rules like that for HITs would require modifying the Coq source code. As “axioms” we can only assert **propositional** “computation” rules, e.g. that

$$\left( \text{match}(b, \ell)(\text{base}) = b \right)$$

is inhabited.

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## Computation rules

Even in theory, definitional computation rules for path-constructors like “loop” are a bit questionable.

$$\text{map}(\text{match}(b, \ell), \text{loop}) \rightarrow_{\beta} \ell$$

- The operation “map” has many distinct (but equivalent) definitions. A definitional computation rule would single one out arbitrarily.
  - Gets worse in higher dimensions, where we need many more complicated versions of “map”.
- So far, the only way we have to construct set-theoretic models of HITs produces only propositional computation rules for path-constructors (but definitional rules for point-constructors like “base”).
- We don’t know of any application that requires a definitional computation rule for path-constructors.

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## The Interval

```
Inductive interval : Type :=  
| zero : interval  
| one : interval  
| segment : (zero = one).
```

- Unsurprisingly, this type is provably contractible.
- But surprisingly, it is not useless. If it has definitional computation for its point-constructors zero and one, then it implies function extensionality.

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## The 2-sphere

```
Inductive sphere : Type :=  
| base2 : sphere  
| loop2 : (refl base2 = refl base2).
```

OR:

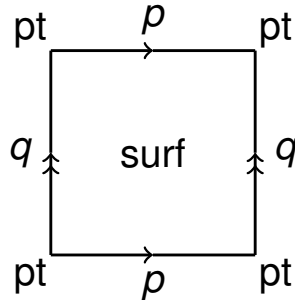
```
Inductive sphere : Type :=  
| northpole : sphere  
| southpole : sphere  
| greenwich : (northpole = southpole)  
| dateline : (northpole = southpole)  
| east : (greenwich = dateline)  
| west : (greenwich = dateline).
```

etc...

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## The torus

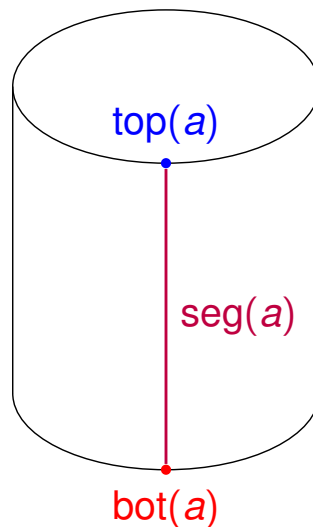
```
Inductive torus : Type :=  
| pt : torus  
| p : (pt = pt)  
| q : (pt = pt)  
| surf : (p @ q == q @ p).
```



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## Cylinders

```
Inductive cyl (A:Type) : Type :=  
| top : A -> cyl A  
| bot : A -> cyl A  
| seg : forall (a:A), (top a = bot a).
```

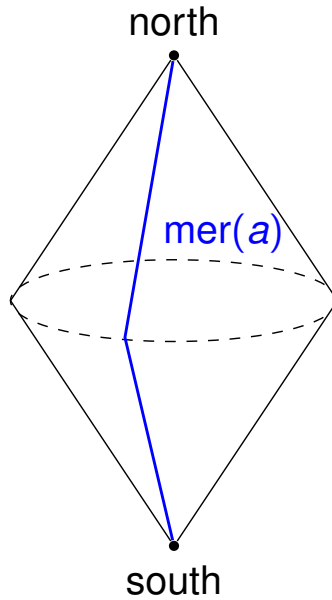


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# Suspension

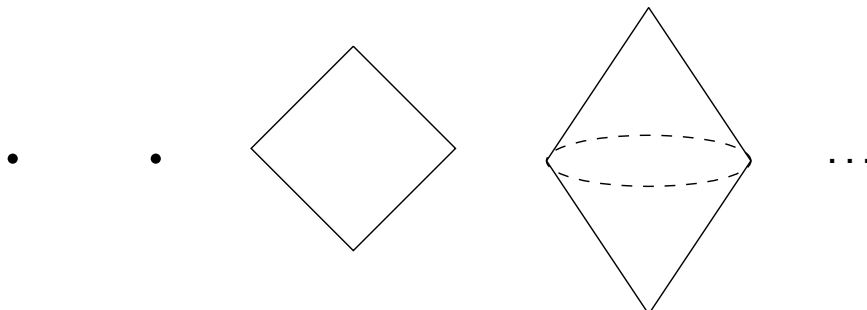
```
Inductive susp (A:Type) : Type :=  
| north : susp A  
| south : susp A  
| mer : A -> (north = south).
```



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# Higher spheres

```
Fixpoint sphere (n:nat) : Type :=  
  match n with  
  | 0      => unit + unit  
  | S n'  => susp (sphere n')  
end.
```



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# Nontriviality

## Theorem

The type  $S^1$  is contractible  $\iff$  all types are h-sets.

## Proof.

$\Leftarrow$ : If  $S^1$  is an h-set, then  $\text{loop} = \text{refl}(\text{base})$ .

$\Rightarrow$ : Any path  $p: (x = x)$  is the image of “loop” in  $S^1$  under a map  $S^1 \rightarrow X$ , so if  $\text{loop} = \text{refl}(\text{base})$  then  $p = \text{refl}(x)$ .  $\square$

HITs by themselves don't guarantee the homotopy theory is nontrivial. We need something else, like univalence.

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$$\pi_1(S^1) \cong \mathbb{Z}, \text{ classically}$$

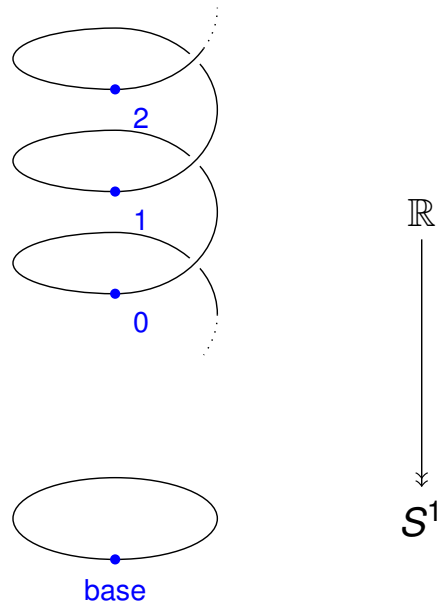
$$\pi_1(S^1) \cong \mathbb{Z}$$

How do we prove this classically?

- 1 Consider the winding map  $\mathbb{R} \rightarrow S^1$ .
- 2 This is the **universal cover** of  $S^1$ .
- 3 Thus, its fiber over a point, namely  $\mathbb{Z}$ , is  $\pi_1(S^1)$ .

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# The universal cover of $S^1$



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$\pi_1(S^1) \cong \mathbb{Z}$ , homotopically

$$\pi_1(S^1) \cong \mathbb{Z}$$

A more homotopy-theoretic way to phrase the classical proof:

- 1 We have a fibration  $p: \mathbb{R} \rightarrow S^1$  with fiber  $\mathbb{Z}$ .
- 2  $\mathbb{R}$  is contractible, so the fiber of  $p$  is equivalent to the homotopy fiber of  $* \rightarrow S^1$ .
- 3 For any  $X$ , the homotopy fiber of  $* \rightarrow X$  is the **loop space**

$$\Omega X = \{\gamma: x_0 \rightsquigarrow x_0\}$$

- 4 Thus  $\Omega S^1 \cong \mathbb{Z}$ , and in particular  $\pi_1(S^1) \cong \mathbb{Z}$ .

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## $\pi_1(S^1) \cong \mathbb{Z}$ , type-theoretically

How can we build the fibration  $\mathbb{R} \rightarrow S^1$  in type theory?

- A fibration over  $S^1$  is a dependent type  $R: S^1 \rightarrow \text{Type}$ .
- By the eliminator for  $S^1$ , a function  $R: S^1 \rightarrow \text{Type}$  is determined by
  - A point  $B: \text{Type}$  and
  - A path  $\ell: (B = B)$ .
- By univalence,  $\ell$  is a homotopy equivalence  $B \simeq B$ .

Thus we can take  $B = \mathbb{Z}$  and  $\ell$  to be “+1”.

The rest of the proof is just the same!

### Remarks

- That isn't to say it's **easy** to formalize it all in type theory!
- What we get is  $\Omega S^1 \cong \mathbb{Z}$ , which is classically stronger than  $\pi_1(S^1) \cong \mathbb{Z}$ . Here, we don't yet have a definition of  $\pi_1$ .

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## Work in progress

- Extend this to classifying spaces of other discrete groups.
- Prove the Freudenthal suspension theorem and conclude that  $\pi_n(S^n) \cong \mathbb{Z}$ .
- Construct the Hopf fibration  $S^3 \twoheadrightarrow S^2$
- Construct the long exact sequence of a fibration and conclude that  $\pi_3(S^2) \cong \mathbb{Z}$ .
- Construct the Serre spectral sequence.
- ...

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# Supports

Recall:  $A$  is  $(-1)$ -truncated, or an **h-prop**, if

$$\prod_{x,y:A} (x = y).$$

The **support** of  $A$ , denoted  $\text{supp}(A)$ , is supposed to be:

- an h-prop that contains a point precisely when  $A$  does.
- a reflection of  $A$  into h-props.

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## Support as an HIT

Peter Lumsdaine realized we could define:

```
Inductive supp (A:Type) : Type :=
| inhab : A -> supp A
| inhabpath : forall (x y:supp A), (x = y).
```

$$\frac{A: \text{Type}}{\text{supp}(A): \text{Type}}$$

$$\frac{x: A}{\text{inhab}(x): \text{supp}(A)} \quad \frac{x: A \quad y: A}{\text{inhabpath}(x, y): (x = y)}$$

$$\frac{C: \text{Type} \quad x: A \vdash i(x): C \quad x: C, y: C \vdash p: (x = y)}{\text{match}(i, p): \text{supp}(A) \rightarrow C}$$

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## The rest of logic

$$\begin{aligned} P \text{ and } Q &\longleftrightarrow P \times Q \\ P \text{ implies } Q &\longleftrightarrow P \rightarrow Q \\ \top \text{ (true)} &\longleftrightarrow \text{unit} \\ \perp \text{ (false)} &\longleftrightarrow \emptyset \\ (\forall x: A)P(x) &\longleftrightarrow \prod_{x: A} B(x) \\ \\ P \text{ or } Q &\longleftrightarrow \text{supp}(P + Q) \\ (\exists x: A)P(x) &\longleftrightarrow \text{supp}(\sum_{x: A} B(x)) \end{aligned}$$

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## 0-truncation

Recall:  $A$  is an **h-set** if

$$\prod_{\substack{x, y: A \\ p, q: (x=y)}} (p = q)$$

```
Inductive pi0 (A:Type) : Type :=
| component : A -> pi0 A
| pi0path : forall (x y:pi0 A) (p q:x=y), (p=q).
```

- Can now define  $\pi_1(A) := \pi_0(\Omega A)$
- And so on ...

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## Truncation: summary

- Because we were (magically) able to characterize h-props, h-sets, etc. only using equality types, we can use path-constructors in HITs to “universally force” a type to be an h-prop, an h-set, etc.
- Because “being an h-prop” is itself an h-prop, the path-constructors that force an HIT to be an h-prop have no other effect (give no extra data).
- We can do the same thing with equivalences!

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## Localization

Given  $f: A \rightarrow B$ .

### Definition

- $Z$  is  **$f$ -local** if  $\text{Map}(B, Z) \xrightarrow{f^*} \text{Map}(A, Z)$  is an equivalence.
- An  **$f$ -localization** of  $X$  is a reflection of  $X$  into  $f$ -local spaces.

### Examples

- If  $f$  is  $S^n \rightarrow D^{n+1}$ , then  $f$ -local means  $(n - 1)$ -truncated.
- Using  $S^1 \xrightarrow{\times p} S^1$  for a prime  $p$ , we can build “localization of spaces at  $p$ ”.

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## Adjoint equivalences

Recall:  $f: A \rightarrow B$  is an **adjoint equivalence** if we have

- A map  $g: B \rightarrow A$
- A homotopy  $r: \prod_{a:A} (g(f(a)) = a)$
- A homotopy  $s: \prod_{b:B} (f(g(b)) = b)$
- A 2-homotopy  $\prod_{a:A} (s(f(a)) = \text{map}(f, r(a)))$

The type  $\text{isAdjointEquiv}(f)$  of such data is always an h-prop.

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## Localization as a HIT

```
Inductive localize {A B:Type} {f:A->B}
  (X:Type) : Type :=
| to_local : X -> localize X
| linv : (A -> localize X) -> B -> localize X
| lsec : forall (g:A -> localize X) (a:A),
  (linv g (f a) = g a)
| lret : forall (h:B -> localize X) (b:B),
  (linv (h o f) b = h b)
| ltri : forall (h:B -> localize X) (a:A),
  (lsec (h o f) a = lret h (f a)).
```

$\text{linv}$  gives  $\text{Map}(A, Z) \rightarrow \text{Map}(B, Z)$ , and the other constructors make it an adjoint inverse to  $f^*$ .

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# The other factorization

Recall:

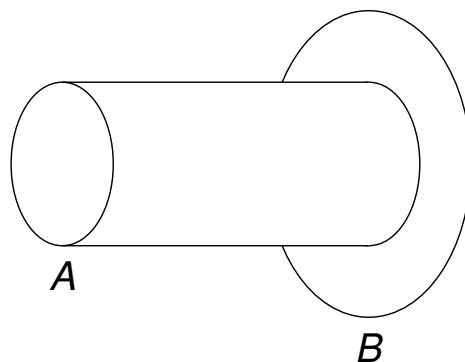
- A **model category** has two weak factorization systems:  
(acyclic cofibrations, fibrations)  
(cofibrations, acyclic fibrations)
- With identity types, we have the first WFS using the **mapping path space**:

$$A \rightarrow \llbracket y : B, x : A, p : (g(x) = y) \rrbracket \rightarrow B$$

- In topology, the second WFS uses the **mapping cylinder**.

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## Mapping cylinders



```
Inductive mcyl {A B:Type} (f:A->B) : Type :=
| inl : A -> mcyl f
| inr : B -> mcyl f
| glue : forall (a:A), (inl a = inr (f a)).
```

Does this give us the other WFS in type theory?

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# Acyclic fibrations

What is an **acyclic fibration** in type theory?

- ① A fibration that is also an equivalence.
- ② A fibration  $p: B \twoheadrightarrow A$  which admits a section  $s: A \rightarrow B$  (hence  $ps = 1_A$ ) such that  $sp \sim 1_B$ .
- ③ A dependent type  $B: A \rightarrow \text{Type}$  such that each  $B(a)$  is contractible.

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# Cofibrations

What is a **cofibration** in type theory?

Actually, what is an **acyclic cofibration** in type theory?

When does  $i: A \rightarrow B$  satisfy  $i \sqsupseteq p$  for any fibration  $p$ ?

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## Acyclic cofibrations

### Theorem (Gambino-Garner)

If  $B$  is an inductive type and  $i$  is its **only** constructor, then  $i \sqsupseteq p$  for any fibration  $p$ .

$$\begin{array}{ccc} A & \xrightarrow{f} & Y \\ \downarrow i & \nearrow ? & \downarrow p \\ B & \xrightarrow{g} & X \end{array}$$

Proof.

- $p$  is a dependent type  $Y: X \rightarrow \text{Type}$ ; we want to define

$$h: \prod_{b: B} Y(g(b))$$

- By induction, it suffices to specify  $h(b)$  when  $b = i(a)$ .
- But then we can take  $h(i(a)) := f(a)$ .

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## Path object factorizations

### Example

$\text{refl}: A \rightarrow \text{Id}_A$  is the only constructor of the identity type. Thus,

$$A \xrightarrow{\text{refl}} \text{Id}_A \twoheadrightarrow A \times A$$

is an (acyclic cofibration, fibration) factorization.

## Some cofibrations

### Theorem

If  $B$  is an inductive type and  $i: A \rightarrow B$  is **one** of its constructors, then  $i \sqsupseteq p$  for any acyclic fibration  $p$ .

$$\begin{array}{ccc}
 A & \xrightarrow{f} & Y \\
 \downarrow i & \overset{?}{\dashrightarrow} & \downarrow p \\
 B & \xrightarrow{g} & X
 \end{array}$$

### Proof.

- Now we have a section  $s: \prod_{x: X} Y(x)$ .
- We define  $h: \prod_{b: B} Y(g(b))$  by induction on  $B$ :
  - If  $b = i(a)$ , take  $h(b) := f(a)$ .
  - If  $b$  is some other constructor, take  $h(b) := s(g(b))$ .

□

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## More cofibrations

### Theorem

If  $B$  is a **higher** inductive type and  $i: A \rightarrow B$  is one of its point-constructors, then  $i \sqsupseteq p$  for any acyclic fibration  $p$ .

$$\begin{array}{ccc}
 A & \xrightarrow{f} & Y \\
 \downarrow i & \overset{?}{\dashrightarrow} & \downarrow p \\
 B & \xrightarrow{g} & X
 \end{array}$$

### Proof.

- Now we have a section  $s: \prod_{x: X} Y(x)$ .
- We define  $h: \prod_{b: B} Y(g(b))$  by induction on  $B$ :
  - If  $b = i(a)$ , take  $h(b) := f(a)$ .
  - If  $b$  is some other point-constructor, take  $h(b) := s(g(b))$ .
  - **In the case of path-constructors, use the contractibility of the fibers of  $p$ .**

□

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## Cell complexes

In homotopy theory,  $i: A \rightarrow B$  is a **relative cell complex** if  $B$  is obtained from  $A$  by successively “gluing on disks along their boundaries”.

$$\begin{array}{ccccccc} \coprod S^{n-1} & \longrightarrow & \coprod D^n & & & & \\ \downarrow & & \downarrow & & & & \\ A & \longrightarrow & B_1 & \longrightarrow & \cdots & \longrightarrow & B \end{array}$$

These are cofibrations, for the same reason as in type theory.

fibrations  $\longleftrightarrow$  dependent types  
cofibrations  $\longleftrightarrow$  inductive constructors

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## The other factorization

We need a mapping cylinder for  $f: A \rightarrow B$  that is **dependent over  $B$** .

```
Inductive mcyl {A B:Type} (f:A->B) : B -> Type :=
| inr : forall (b:B), mcyl f b
| inl : forall (a:A), mcyl f (f a)
| glue : forall (a:A), (inl a = inr (f a)).
```

### Theorem (Lumsdaine)

- 1  $\text{inl}: A \rightarrow \llbracket \text{mcyl}(f) \rrbracket$  is a cofibration.
- 2  $\llbracket \text{mcyl}(f) \rrbracket \rightarrow B$  is an acyclic fibration.
- 3 With HITs, **the syntactic category is a model category** (except for limits and colimits), in which all objects are fibrant and cofibrant.

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# Categorical models

Recall that a category which

- ① admits finite limits and colimits
- ② has a well-behaved WFS,
- ③ is compatibly locally cartesian closed, and
- ④ has a univalent universe

models homotopy type theory.

## Theorem (Lumsdaine–Shulman)

*If such a category is “locally presentable” and its WFS underlies a nice **model structure**, then it models all **higher inductive types**.*

(In particular, classical homotopy theory via simplicial sets.)